

# INNOCENT

NAME: Lance

NATURE: Dreamer

PRIMARY VIRTUE: Mercy

PLAYER: Nicholas Svizzero

DEMEANOR: Positive

STARTING CONVICTION: 3

CHRONICLE:

CONCEPT: Fitness Instructor

ORGANIZATION:

## ATTRIBUTES

### PHYSICAL

Strength \_\_\_\_\_ ●●●●●  
 Dexterity \_\_\_\_\_ ●●●●●  
 Stamina \_\_\_\_\_ ●●●●●

### SOCIAL

Charisma \_\_\_\_\_ ●●●●●  
 Manipulation \_\_\_\_\_ ●●●●●  
 Appearance \_\_\_\_\_ ●●●●●

### MENTAL

Perception \_\_\_\_\_ ●●●●●  
 Intelligence \_\_\_\_\_ ●●●●●  
 Wits \_\_\_\_\_ ●●●●●

## ABILITIES

### TALENTS

Alertness \_\_\_\_\_ ●●●●●  
 Athletics \_\_\_\_\_ ●●●●●  
 Awareness \_\_\_\_\_ ●●●●●  
 Brawl \_\_\_\_\_ ●●●●●  
 Dodge \_\_\_\_\_ ●●●●●  
 Empathy \_\_\_\_\_ ●●●●●  
 Expression \_\_\_\_\_ ●●●●●  
 Intimidation \_\_\_\_\_ ●●●●●  
 Intuition \_\_\_\_\_ ●●●●●  
 Leadership \_\_\_\_\_ ●●●●●  
 Streetwise \_\_\_\_\_ ●●●●●  
 Subterfuge \_\_\_\_\_ ●●●●●

### SKILLS

Animal Ken \_\_\_\_\_ ●●●●●  
 Crafts \_\_\_\_\_ ●●●●●  
 Demolitions \_\_\_\_\_ ●●●●●  
 Drive \_\_\_\_\_ ●●●●●  
 Etiquette \_\_\_\_\_ ●●●●●  
 Firearms \_\_\_\_\_ ●●●●●  
 Melee \_\_\_\_\_ ●●●●●  
 Performance \_\_\_\_\_ ●●●●●  
 Security \_\_\_\_\_ ●●●●●  
 Stealth \_\_\_\_\_ ●●●●●  
 Survival \_\_\_\_\_ ●●●●●  
 Technology \_\_\_\_\_ ●●●●●

### KNOWLEDGES

Academics \_\_\_\_\_ ●●●●●  
 Bureaucracy \_\_\_\_\_ ●●●●●  
 Computer \_\_\_\_\_ ●●●●●  
 Finance \_\_\_\_\_ ●●●●●  
 Investigation \_\_\_\_\_ ●●●●●  
 Law \_\_\_\_\_ ●●●●●  
 Linguistics \_\_\_\_\_ ●●●●●  
 Medicine \_\_\_\_\_ ●●●●●  
 Occult \_\_\_\_\_ ●●●●●  
 Politics \_\_\_\_\_ ●●●●●  
 Research \_\_\_\_\_ ●●●●●  
 Science \_\_\_\_\_ ●●●●●

## ADVANTAGES

### EDGES

NAME	CREED	LEVEL	TRIGGER
Hide	Innocent	●●●●●	Fear
Demand	Matyrdom	●●●●●	Unpositive
Cleave* (Debating)	Vengeance	●●●●●	Surrounded
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____
_____	_____	●●●●●	_____

### VIRTUES

MERCY	VISION	ZEAL
Score Spent	Score Spent	Score Spent
1 0	1 0	1 0
2 0	2 0	2 0
3 0	3 0	3 0
4 0	4 0	4 0
5 0	5 0	5 0
6 0	6 0	6 0
7 0	7 0	7 0
8 0	8 0	8 0
9 0	9 0	9 0
100	100	100

## BACKGROUNDS

Contacts - Poppi ●●●●●  
 \_\_\_\_\_ ●●●●●  
 \_\_\_\_\_ ●●●●●  
 \_\_\_\_\_ ●●●●●  
 \_\_\_\_\_ ●●●●●  
 \_\_\_\_\_ ●●●●●  
 \_\_\_\_\_ ●●●●●  
 Banked 4 Points 00000

## CONVICTION

●●●●●○○○○○

## WILLPOWER

●●●○○○○○○○  
 □□□□□□□□

## EXPERIENCE

## HEALTH

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

